

Suffolk County High School Hockey League

“Keep The Games Moving”

- Games may start up to 15 minutes before the posted time.
- The officials **have** to be on the ice **on time** or early.
- Coaches should talk to their team in the locker room before warm-ups, **not on the ice**. An on-ice talk after warm-ups is not permitted.
- If an official is still getting dressed, the other(s) should go out so warm-ups can start.
- As soon as the ice & officials are ready within 15 minutes of the posted game time, the scorer will sound the buzzer to call the teams onto the ice and start the 3-minute warm-up period. The Scorer will sound the buzzer at 30 seconds to let everyone know warm-ups are almost over.
- At the end of warm-ups, players will immediately pick up the pucks and clear the ice. Only the starting line-up will remain on the ice.
- There will be a **60 second** break between periods. Play will resume **immediately** thereafter.
- Each team is permitted one **30-second** time-out during the game. Play will resume **immediately** thereafter.
- The scorer will post the 30 or 60 seconds on the scoreboard. The Scorer will sound the buzzer at 10 seconds to let everyone know the break/timeout is almost over.
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- In the event of overtime, the 4-minute stop-time period will start **immediately** after the 3rd period.
- Teams not ready to start the game or resume play may be assessed a minor penalty for delay of game. After 10 minutes, the game may be declared a forfeit.
- The handshake will take place at the end of the game. Players will then leave the ice immediately.